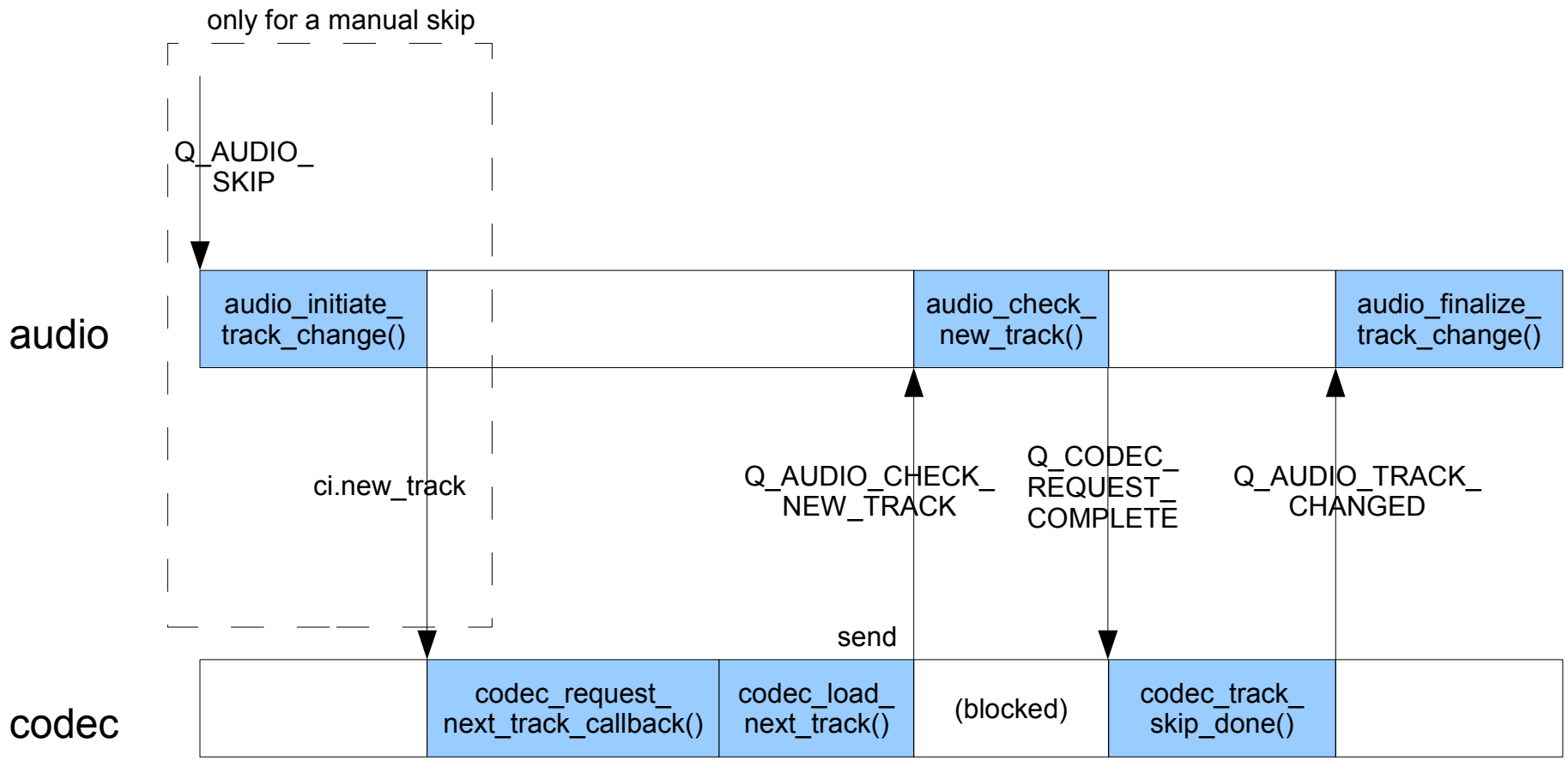
only for a manual skip
Q_AUDIO_
SKIP
audio
audio_initiate_
track_change()
audio_check_
new_track()
audio_finalize_
track_change()
ci.new_track
Q_AUDIO_CHECK_
NEW_TRACK
Q_CODEC_
REQUEST_
COMPLETE
Q_AUDIO_TRACK_
CHANGED
send
codec
codec_request_
next_track_callback()
codec_load_
next_track()
(blocked)
codec_track_
skip_done()